

## ATV/UTV Barrel Race Rules

### RESTRICTIONS:

1. DOT approved helmet and eye protection is required on and off the track.
2. Over the ankle leather boots suggested, LONG SLEEVE SHIRTS REQUIRED, and full length pants are required.
3. The speed limit is 5 mph when not on the track or you will be disqualified.
4. No alcohol or drugs of any kind are allowed on the fairgrounds. If any are found you will be immediately ejected from the Fair Grounds and will forfeit any entry fees paid.
5. Non-conformance to the principles of this event will result in immediate disqualification; subsequent expulsion and all fees will be forfeited.
6. Judges Decision is final.
7. All riders shall conduct themselves in a respectful manner.
8. All riders will be in control of their machine(s) during operation. If a participant is deemed reckless or lacking control, they will be disqualified.
9. **All riders must be able to handle their machine on their own. *No Riders under 13 yrs old.* All riders under 18 must provide waiver. Waiver can be found at [Cookportfair.com](http://Cookportfair.com)**

### COURSE RULES:

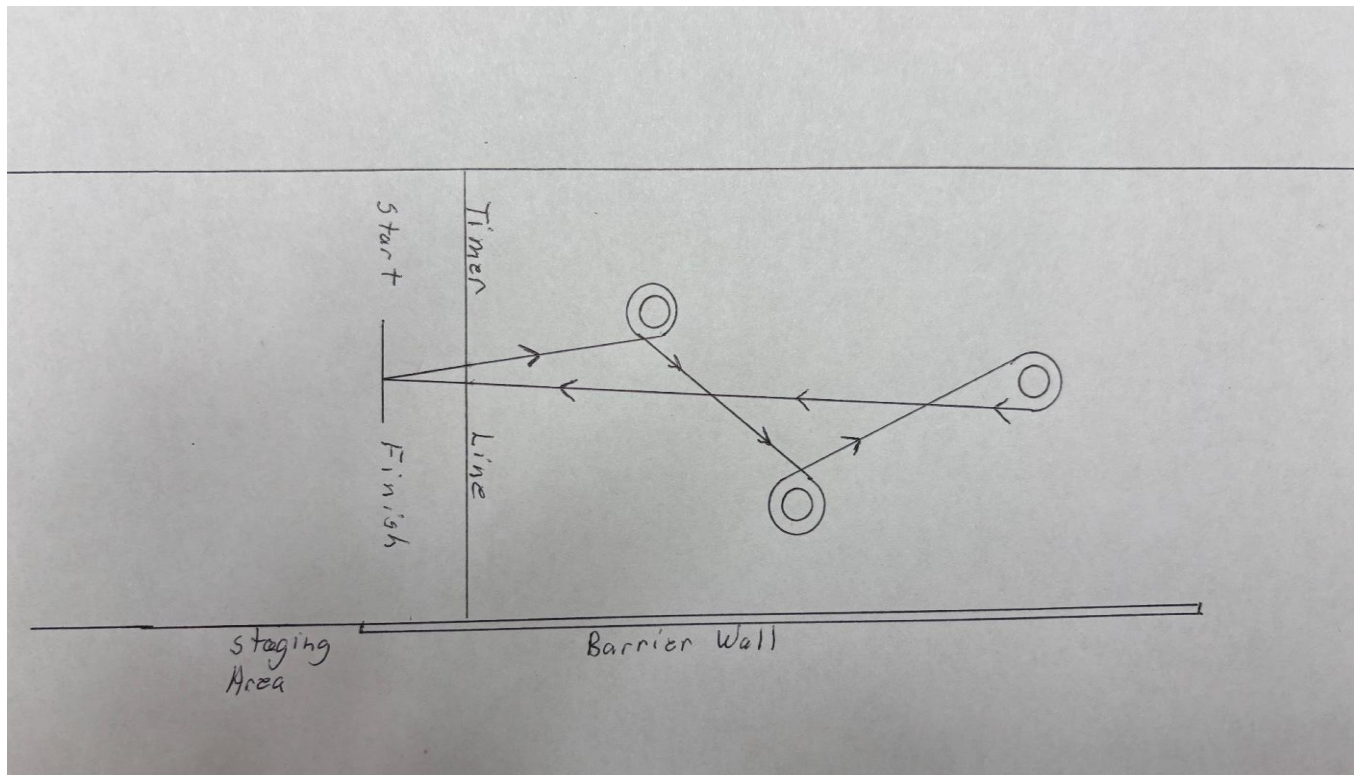
1. We reserve the right to re-work the course at any time during the event.
2. Stock and modified machines allowed.
3. Any tire size will be allowed, but chains or spikes will not.
4. Helmet and goggles must be strapped on before pulling to the line.
5. The operator must stay on the machine during the run, dismounting from the machine terminates the run—unless otherwise instructed in event description.
6. Any machine with 2-wheel drive/4-wheel drive switch can use it whenever during the run.
7. During the race: Once forward progress stops, the rider has 5 seconds to resume moving or the run is over.
8. All riders wishing to compete must attend the riders meeting before the races can begin.

If the timer is working: See #9

9. When the class is called to the line report to the start end of the track. Only One competitor is allowed on the track at a time or the last one entering the track will be disqualified from the class. (past the Barrier wall) Once the official calls for the next

competitor the track is clear then and only then may they enter the track and proceed to the starting line. When the competitor is ready and the green light in the booth is on they may begin. The timing system is automatic it will start when the bike passes the laser beam and stop when the beam is broken at the finish. And time will display. Large display is a reference the actual time will be on the remote in the booth.

See the sketch for the pattern of travel on the track.



If the timer is not working: see # 10.

10. Flagmen controls the run.
11. Flagmen at the start of the event will raise his flag to start your turn and time.
12. Flagmen will drop his flag to end your turn and time.
13. Timer starts and stops with the flag.
14. The rider must obey the timing official.
15. Knocking over a barrel or cone or any course infraction will result in a time penalty for each violation, as determined by the judges.
16. When registering for events, the individual must select the class and age group. The judges reserve the right and may place participants in a class they feel is best for fair competition.

17. We reserve the right to combine competition classes in the event of a lack of entries per class to keep winning fair. The number of participants in each class is at the discretion of the judges.
18. Unsportsmanlike conduct will not be tolerated. Any display of unacceptable behavior decided by the judges will result in disqualification. If the conduct continues, the participant or spectator may be escorted off the premises.
19. All participants agree to compete in a fair manner and follow all rules.

### **Machine Guide Lines**

A Stock machine can have no visible performance upgrades.

Open machines are everything else.

### **Zero Turn Mower Classes**

The Mower Deck must be disabled. The drive belt must be removed or the blades removed

### **ATV/UTV/Bike/Zero Turn Classes**

Classes may be added/combined/or made day-of event depending on participation.

Each machine will race 2 times 1 the barrels will be as in the diagram 1 will have the Barrels in a line.

|       |         |                                |  |         |          |            |
|-------|---------|--------------------------------|--|---------|----------|------------|
| Mini  | Class 1 | 0-150cc under <b>Cancelled</b> |  | Bike    | Class 9  | 80cc-open  |
| Stock | Class 2 | 0-240cc 2 stroke               |  | Utility | Class 10 |            |
|       |         | 0-380cc 4 stroke               |  | SXS     | Class 11 | Work       |
| Stock | Class 3 | 241-270 2 stroke               |  | SXS     | Class 12 | Play       |
|       |         | 381-430cc 4 stroke             |  | SXS     | Class 13 | Play Turbo |
| Stock | Class 4 | 271 - open cc 2 stroke         |  | Zero    | Class 14 | No Limits  |
|       |         | 431 – 700 cc 4 stroke          |  |         |          |            |
| Open  | Class 5 | 0-240cc 2 stroke               |  |         |          |            |
|       |         | 0-380cc 4 stroke               |  |         |          |            |
| Open  | Class 6 | 241-270 2cc stroke             |  |         |          |            |
|       |         | 381-430cc 4 stroke             |  |         |          |            |
| Open  | Class 7 | 271-open cc 2 stroke           |  |         |          |            |
|       |         | 431-700cc 4 stroke             |  |         |          |            |
| Bike  | Class 8 | 0-75cc under <b>Cancelled</b>  |  |         |          |            |